

# PluginJS

Use the JS wiki plugin, introduced in Tiki3, to include JavaScript files or JavaScript code in a wiki page.

Alternatives: PluginHTML or PluginJQ

# Parameters

Add JavaScript code or files

*Introduced in Tiki 3.*

[Go to the source code](#)

*Preferences required: wikiplugin\_js*

Parameters	Accepted Values	Description	Default	Since
(body of plugin)		JavaScript code		
file	url	JavaScript filename		3.0
lateload	(blank) y n	Late load, use headerlib		9.1

# Examples

# Basic syntax

Insert a javascript file or/and some javascript code. {JS(file='file.js')}javascript code{JS}

The file.js file is in this case in the Tikiroot.

This will produce the following code for your Tiki site:

Note that it has to be surrounded by quotes.

{JS(file="http://example.org/tiki.js")}{JS}

[REMARKSBOX(title="Tip" type="tip")]Literal strings will have < , > , and & converted into HTML entities (and possibly other characters as well), so if your javascript is dealing with HTML (e.g. via document.write() ), you probably need to convert them back.

# Example 1

To include JavaScript code, use:

```
{JS()} var.... function ... ... {JS}
```

This will produce the following code for your Tiki:

```
var....  
function ...  
...
```



The file is inserted before the param, if you need the reverse order use 2 calls to the JS plugin.

# Example 2

*This code:*

```
{JS()}alert('coucou'){JS}
```

Would produce a pop up window that the user would have to click on "Accept" button ("D'accord" in this localized example) to make it disappear:



# Aliases

- Mod js